



2017 Painting Checklist



Holy Havoc 2017 Painting Checklist

15 points are available

Category 1: Hobby Apprentice (1 points for each, 5 points possible)

- The Warhost is painted higher than a three color minimum.
- Bases of models are textured to a basic level.
- When looking at the Warhost it is visually cohesive.
- All base edges of models are painted.
- Warhost has been presented on a display board

___/5

Category 2: Hobby Journeymen (1 points for each 10 points possible)

- Painted display board is used to present the Warhost.
- Display board has been textured.
- Warhost is displayed with a basic name-plate/card including army title and player name.
- All models have consistent basing material (sand, flock, etc.) applied to all bases.
- 10 or more models have intricate basing.
- 10 or more models have a single wash.
- 10 or more models have basic highlighting.
- 10 or more models have basic blending.
- 10 or more models have basic shading.
- 10 or more models have basic details of models are painted.

___/10

PLAYER NAME: _____ PLAYER #: _____ TOTAL: _____

Warhost must score a perfect 15/15 in order to qualify for Hobby Master voting.

Only Warhosts that qualify for Hobby Master have a chance to win Best Warhost, and The Warlord Model.

See the following page for the Hobby Master requirements.



Holy Wars 2017 Painting Checklist

Hobby Master

(2 points for each 10 points possible these points are not included towards your overall paint score. These points are used to determine the Best Warhost and The Warlord Model Award Winners)

1. ___ Warhost displays at least 2 advanced painting techniques throughout the entire army.

Examples:

Wet blending
Non metallic metal
Object source lighting
Extreme Detailing: Gems
Extreme Detailing: Eyes
Extreme Detailing: Claws
Extreme Detailing: Teeth
Extreme Detailing: Leather Straps
Extreme Detailing: Ropes
Extreme Detailing: Hair
Extreme Detailing: Lips

2. ___ Warhost displays at least 2 advanced technical techniques throughout the entire army.

Examples:

Banners/flags uniquely painted/designed using more than 3 colors
Fabric designs
Metal etching
Metal weathering
Weathering
Mud on clothing
Dust on clothing
Wet effects
Rust
Reflections

3. ___ Warhost has at least 5 models are converted or dynamically posed.

Examples:

Kit bashing beyond weapon swaps
Sculpting

4. ___ All Warhost bases have detailed basing techniques. (examples below)

Examples:

Additional rocks beyond basic sand
Bases are built up using cork or other materials
Additional foliage or scatter materials
Custom cast bases

5. ___ Warhost display board thematically tells a story using terrain or buildings and has a themed name-plate/card that matches the display board.

___/10

PLAYER NAME: _____ PLAYER #: _____ TOTAL: _____